



TOPAZ ADJUST

Reveal the Magic in Every Shot

USER MANUAL

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Topaz Adjust works as a plugin. This means a compatible host editor is required to use Adjust and you may access it as a plugin in a few compatible host editors.

System Requirements

Mac OS X 10.9 or higher

Windows 7/8/10 x64 + Open GL 2.1

***Does not support Windows 32bit**

Download Instructions

- To download Adjust, please visit topazlabs.com/downloads.
- Locate Topaz Adjust and click on the appropriate Mac or Windows button to start your download.
- The download should start automatically, however if prompted, select 'Save'.
- The downloaded installer will then be located in your Downloads folder or desktop as an .exe file (Windows) or a .dmg file (Mac).

The program will then install as a plugin to:

Mac: Applications/Topaz Labs folder

Win: C:\Program Files\Topaz Labs\Topaz Adjust 5

Compatibility

Adjust can be accessed as a plugin in:

- Photoshop CS2+
- Photoshop Creative Cloud
- Photoshop Elements 6+
- Corel Paintshop Pro X 6+
- Serif PhotoPlus X5+
- Lightroom Creative Cloud
- Lightroom 2+ as an external editor
- photoFXlab

Accessing Adjust in Ps, PsCC, and Pse

Make sure that all compatible host editors are closed, run the installer, and then restart your compatible host editor. Adjust will be available to use as a plugin.



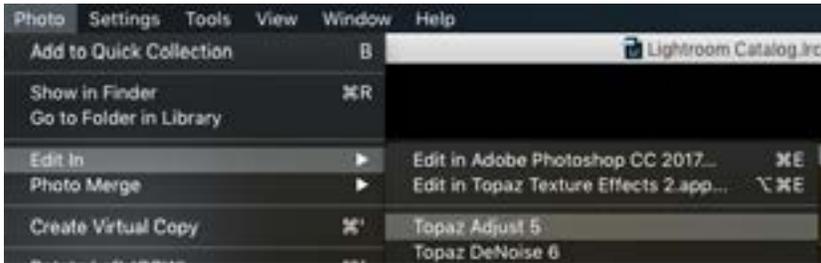
Should Adjust not appear in the Filter menu, you may need to exit out of Ps and then re-open it.

How To: Access Topaz Adjust in [PSCC](#), [PSCS](#), or [PSE](#).

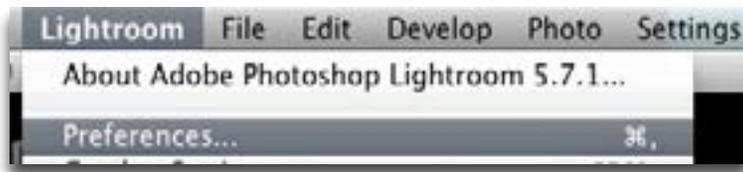
Important: Your image will need to be 8-bit or 16-bit and in RGB mode. Go to Image-> Mode to change this.

Accessing Adjust in Lightroom

Adjust can be accessed as an external editor in Lightroom by going to Photo-> Edit In-> Topaz Adjust 5.



In case Adjust did not install to Lightroom: To configure the use of Adjust, go to Lightroom-> Preferences-> External Editing.



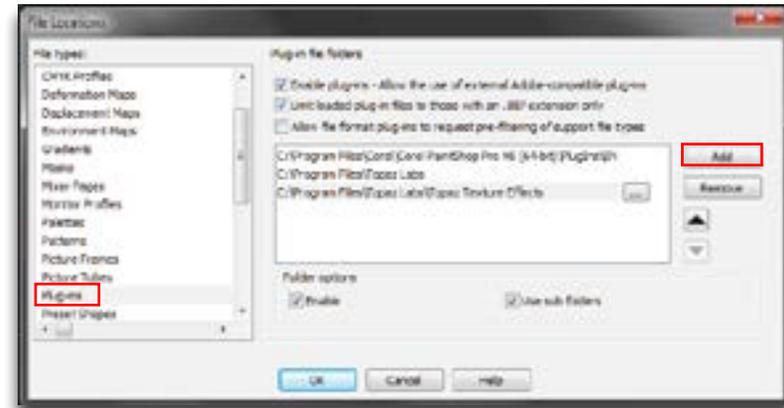
Make sure that 'TIFF' is selected under File Format. In addition, select 16 bits/component for bit depth and the color space ProPhoto RGB for optimal editing.



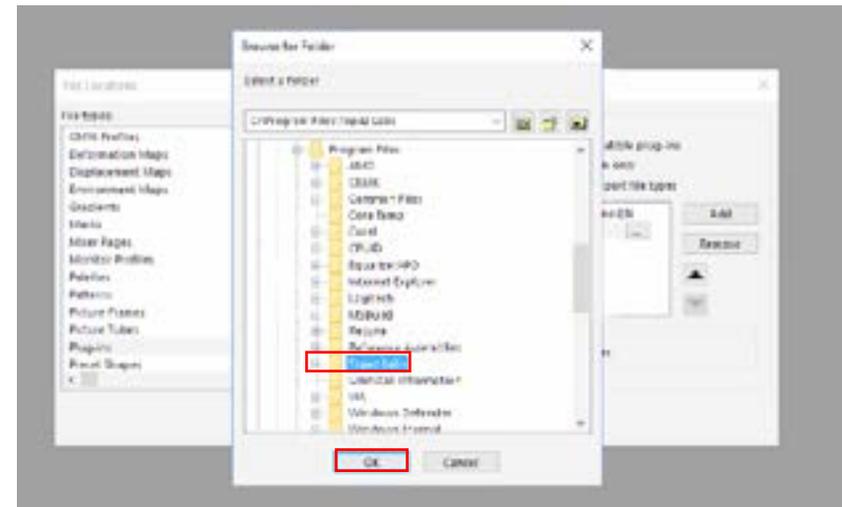
Accessing Adjust in Corel PaintShop Pro X

To configure Adjust as a plugin in PaintShop Pro:

1. Go to File-> Preferences-> File Locations...
2. Scroll to select 'Plugins' from the File types list and click 'Add'



3. Navigate to C:\Program Files\Topaz Labs
2. Select the Topaz Adjust folder and click OK.



4. Click OK again to return back to your main screen.
5. Go to Effects-> Plugins-> Topaz Labs-> Topaz Adjust and select it to start the program.

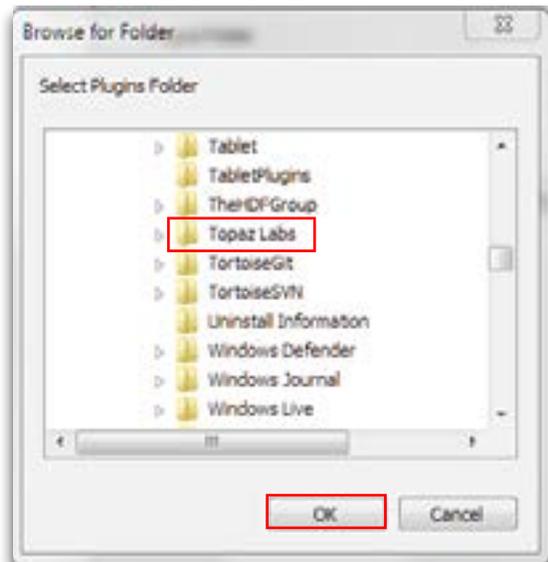
Accessing Adjust in Serif PhotoPlus

To use Adjust as a plugin in Serif Photo Plus:

1. Go to File-> Preferences
2. Select Plug-ins from the list and then click Browse.



3. Navigate to: C:\Program Files\Topaz Labs



Installation

4. Select the **Topaz Labs** folder and press OK.
5. Press OK again to return back to your main screen.
6. Exit out of Serif and then re-open it.
7. To access Adjust, open an image and go to Effects-> Plugin Filters-> Topaz Labs-> Topaz Adjust

To Uninstall Adjust:

Mac

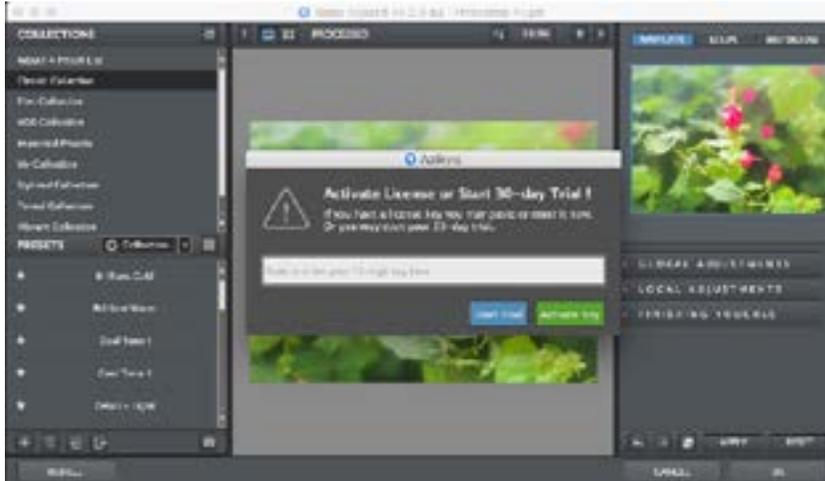
1. Quit Photoshop (or other editing program).
2. Navigate to the Applications folder: Macintosh HD -> Library-> Applications-> Topaz Labs
3. Locate the Topaz Adjust 5 folder and move it to the trash. You will need to enter your system password to OK this change.

Windows

1. Quit Photoshop (or other editing program).
2. Click on the Start Menu and select Control Panel -> Programs -> Programs and Features (or Uninstall a Program).
3. Select Topaz Adjust 5 and click uninstall.

Entering Your License Key

Upon opening Adjust, you should be prompted to enter your 30 digit license key. You can also enter your license key from the top Help menu.



Simply copy and paste your 30 digit license key into the provided space to activate the program. Or, if running a trial, click 'Continue Trial'.

Should you receive an activation failure, please make sure that you have copied (ctrl/cmd + C) and pasted (ctrl/cmd + V) the key. Also be sure that you did not copy any extra blank spaces.

Please know that there is no difference between the trial and purchased version of Adjust. Adjust does not require a trial key, as it is clock based.

Additional license key assistance:

- [My license key is not being accepted](#)
- [Common License Key Questions](#)



Dramatic II



Mild Color Pop

About Adjust

Reveal the Magic in Every Shot

Have you ever taken the perfect shot only to realize it wasn't all that perfect? With the options to adjust exposure, details, and saturation, Topaz Adjust allows you to effectively refine your image without compromising any of the integrity.

Adjust allows you to add your creative touch, your way. From soft and subtle focus to sharp and exact detail, Adjust allows you to creatively refine your images with absolute precision. Adjust color saturation, sharpness, exposure, and more easily with this easy to use program.

Post Process Your Way. Adjust has an easy to use interface with various styles of pre-made effects, a randomizer for creative inspiration, and easy to use sliders to craft technically correct changes from scratch.

Not sure where to begin? Start at the top of the list with Global Adjustments, then work your way through the list of Finishing Touches, adding the adjustments you want and skipping the ones you don't.

Find the Perfect Adjustments? Click the save button and save your effect for use on other images! You can create Categories and save Custom Effects in Adjust.



Medium Pop Grunge



Day Glow

Main Features

Adjust has 5 notable new features:

1. High DPI Display Support for Windows.

High DPI monitors now display Adjust properly. The application GUI has been updated to display correctly instead of scaling.

2. Preserve Image Meta Data.

Adjust now preserves all image meta data.

3. Separation of User Data and Program Files.

Computer user accounts now store saved effects separately for each computer user. User created presets are now saved in user specific data locations, in their own separate folder. Once you log off your computer user account, your custom effects stay private!

4. Import Your Topaz Adjust 5 Effects Easily.

Adjust automatically imports all of your saved effects from Adjust 5!

5. 18 New Effects.

Adjust comes with 18 new effects. Some of the new notable effects can be found in the Stylized Collection, the Vibrant Collection, and the Toned Section.



Brilliant Cold

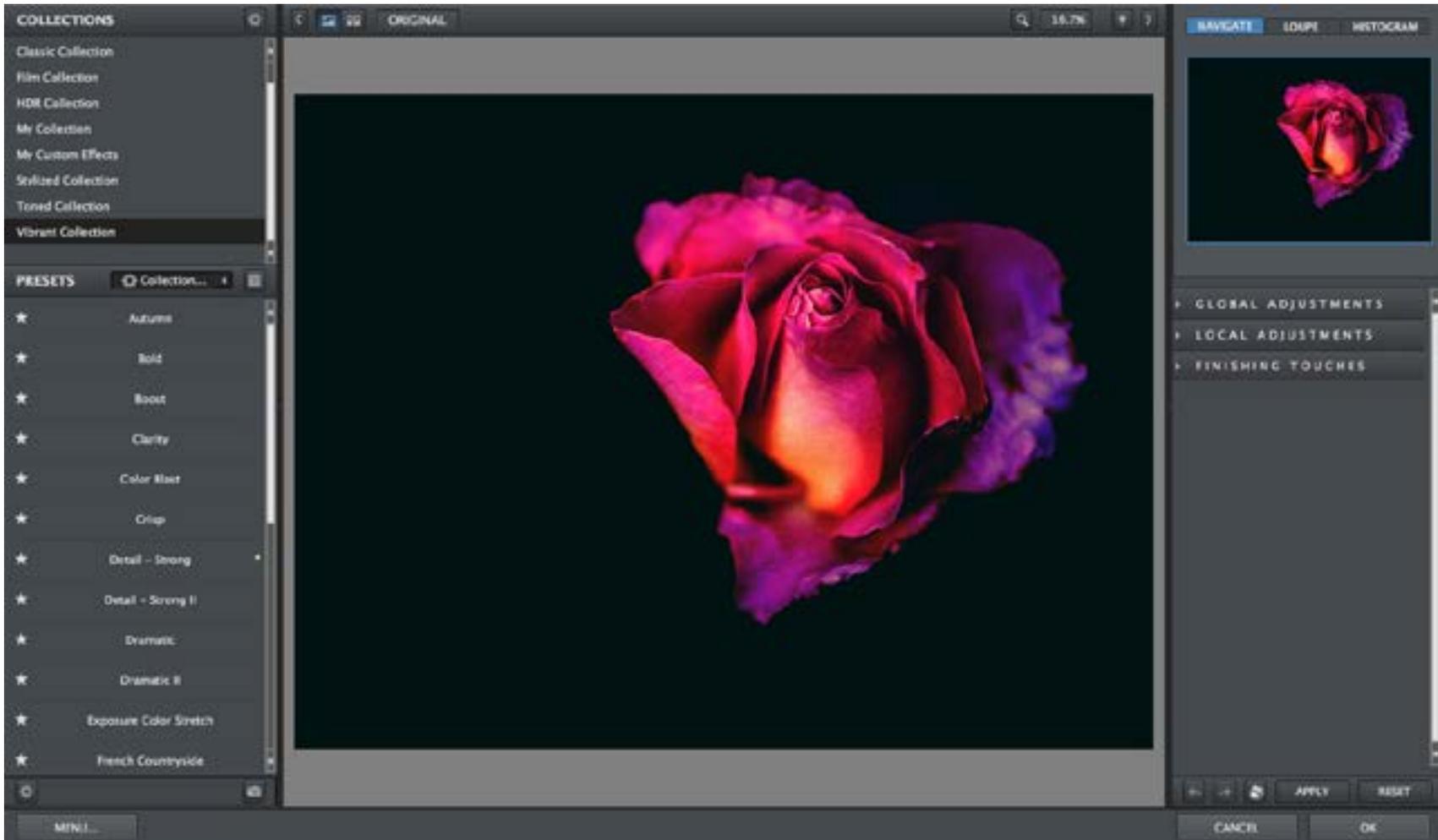


Heavy Pop Grunge

User Interface

There are four main areas in Adjust: Collections, Presets, the Preview Window, and the Adjustments Panel.

Upon entering the program, you will see the main preview window with pre-made effects on the left and customization tools on the right. This is a good starting point for finding the look you want. Browse through several different collections and styles or create from scratch.



Effects & Collections

There are 8 included collections in Topaz Adjust: Classic, Film, HDR, My Collection, Stylized, Toned, and Vibrant. The pre-made effects are a great place to start for inspiration!

The Classic Collection



Detail - Medium



Mild Color Pop

The Film Collection



Lomo II



Cross Process I

Topaz Adjust

The HDR Collection



Dynamic Pop

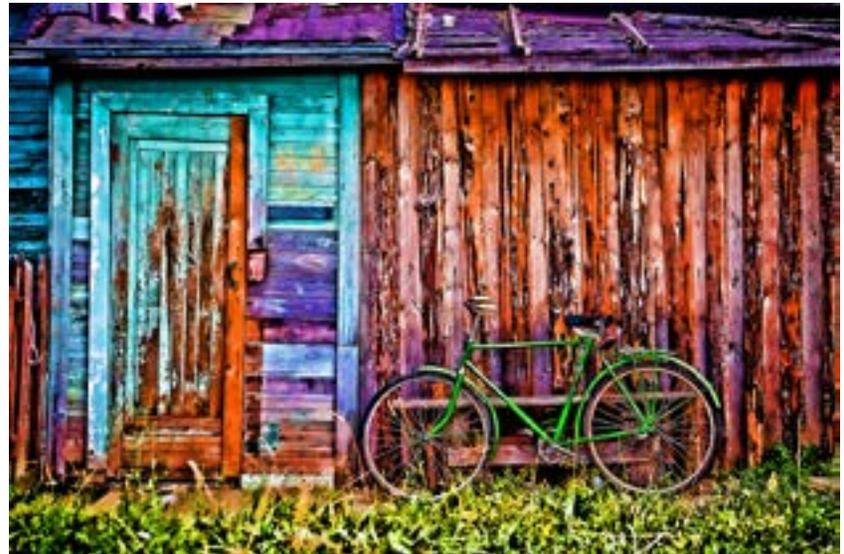


Dynamic Pop Grunge

The Stylized Collection



Painting Venice



Day Glow

Topaz Adjust

The Toned Collection



Colored Sepia



Vintage

The Vibrant Collection



Boost



Crisp

My Collection



Custom Effect

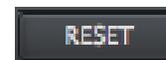
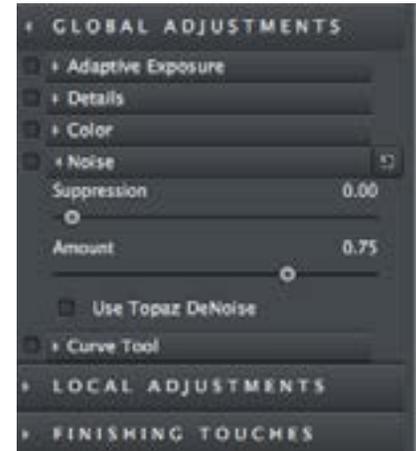


Custom Effect

Adjustments

Navigate to the adjustments and sliders section on the right side of the program to customize an effect or to create a new effect. These sliders are the backbone of the program and how effects are created.

To access these custom sliders, click on the section you want to work in and then on the adjustment you would like to make.



Click on the RESET icon in the bottom right corner to start a new adjustment stack from scratch.



Click APPLY to apply the new adjustments to the image.



Select CANCEL to cancel the changes and close the program without saving.



Click OK to save all changes, close the program, and return to the host editor.

The Preview Window

The Preview Window offers a variety of options to customize your workspace.

Collapse the Effects Panel

Click the left facing arrow to hide the Effects Panel. Click it again to reveal the Effects Panel.



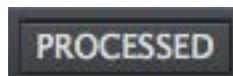
Preview Options

Full Image Preview allows you to see the entire image. Adjust also features a 2-screen split view option for easy before and after comparison. You may toggle back and forth between the two views by selecting the view you wish to use.



Preview Description

The Preview Description lets you know which image you are viewing, Processed or Original. You may toggle back and forth between the two views by selecting the view you wish to use.



Preview Description Continued...

The active viewing option will be displayed. You may also use the space bar for a quick glance to compare the Processed and Original image. This option is only available for Full Image Preview.

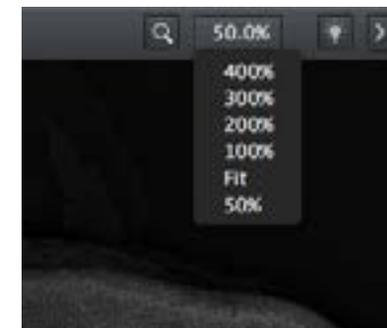


Toggle Zoom

Zoom between fit view and the last used zoom.

Zoom

A drop down menu that features 6 different viewing options. View to fit screen or zoom in up to 400%.



Workspace Color

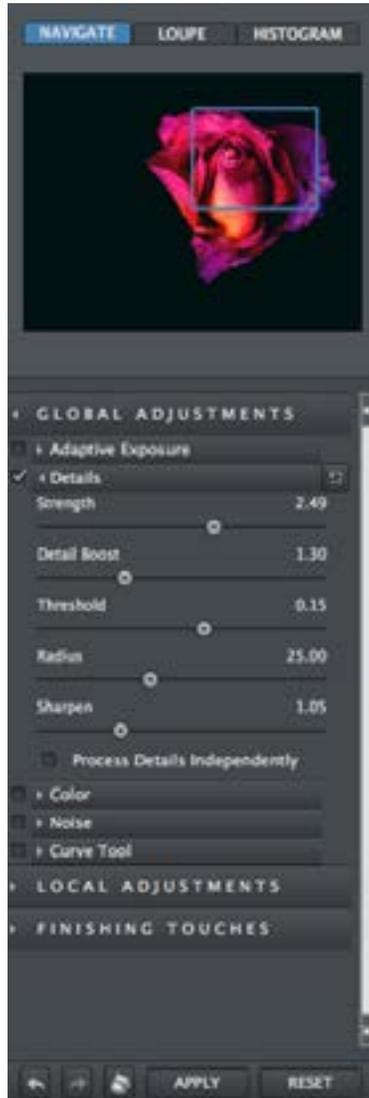
Choose between 5 different workspace colors.

Collapse the Adjustments Panel

Click the right facing arrow to hide the Adjustments Panel. Click it again to reveal the Adjustments Panel.

The Navigator Panel

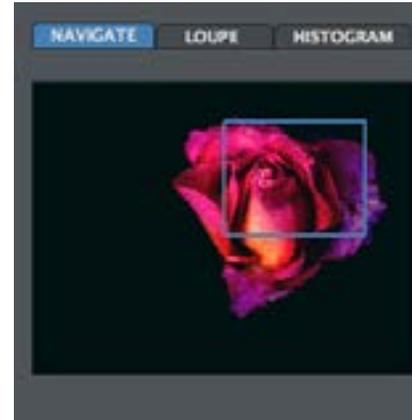
The Navigator Panel features three tabs, Navigate, Loupe, and Histogram.



Work Area

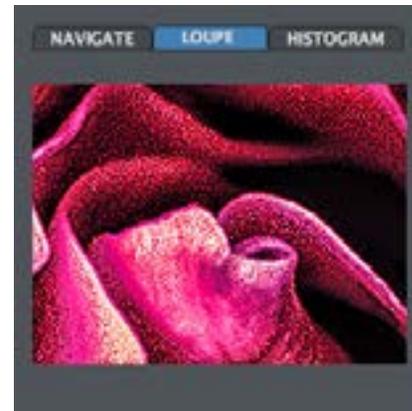
Navigate

When zoomed in, move the preview box around by clicking and dragging with your mouse or stylus to change the view of the preview.



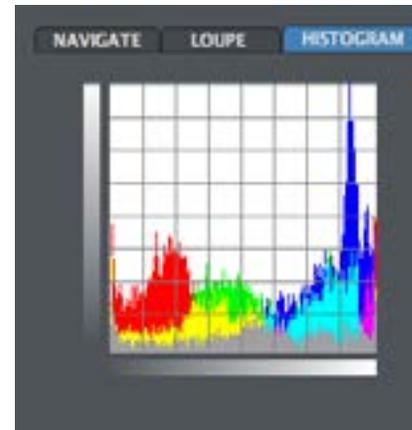
Loupe

Click on the image to see a zoomed in detail in the Loupe preview.



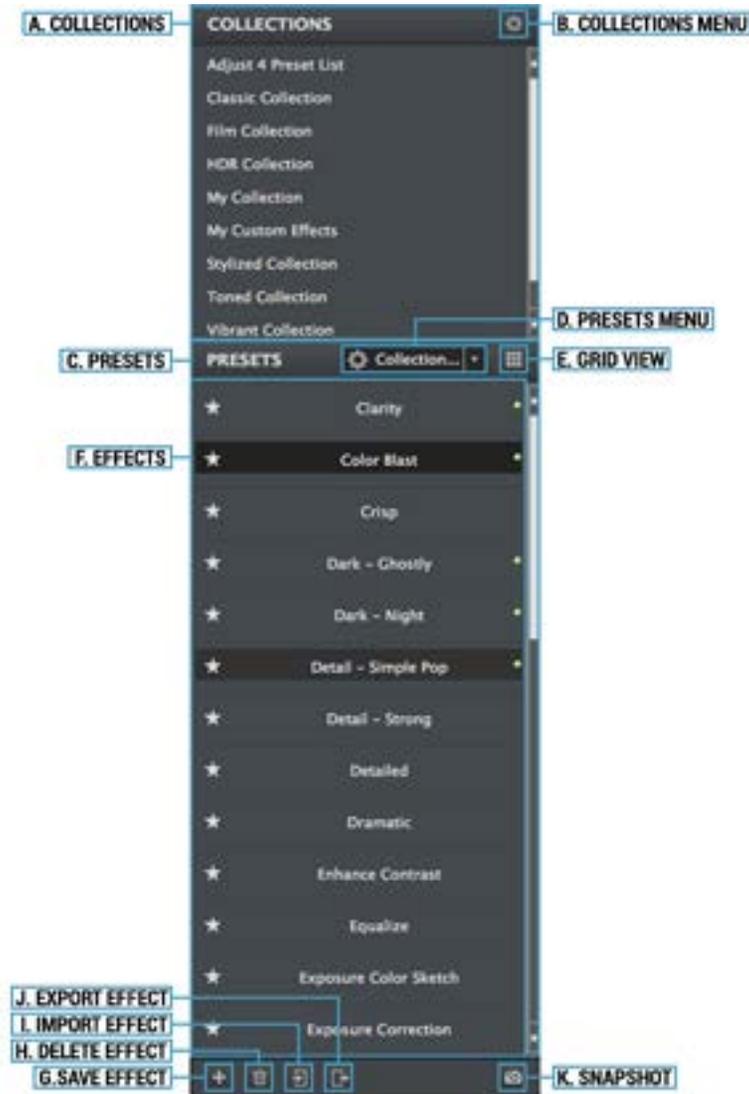
Histogram

Our Histogram allows you to preview your changes as you use the Effects and Custom Sliders.



Collections and Presets

Adjust comes with a variety of Collections, each containing many premade effects.



A. Collections

See all Collections, from included collections to custom made.

B. Collections Menu

New, delete, or rename a Collection.

C. Presets

The Preset Menu features one click effects. Simply click to apply.

D. Presets Menu

Search Collections, Favorites, Snapshots, or Applied Effects.

E. Grid View

See all available effects and refine with search options.

F. Effects

Easily see effects by hovering over the effect name. Apply the effect by clicking the effect name. Star favorite effects for future reference.

G. Save Effect

Click the Plus to save your effect for future use.

H. Delete Effect

Delete custom effects easily by clicking the Trash icon.

I. Import

Easily import Effects by clicking the Import button.

J. Export

Easily export Effects by clicking the Import button.

K. Snapshot

Save up to 99 snapshot settings for easy comparisons.

Grid View



Original

Click to see the original image thumbnail. Click again to close.

Back

Go back to the previously previewed category.

Collections Menu

A menu of all Collections.

Menu

Search Collections, Favorites, Snapshots, or Applied Effects.

Keyword Search

Search effects by keywords.

Randomizer

Applies a set of randomized parameters. Great for inspiration!

Close

Close the Grid View.



Global Adjustments

There are 5 adjustments within Global Adjustments: Adaptive Exposure, Details, Color, Noise, and Curve Tool.

To add or change an adjustment, simply click on it. The adjustment window will expand to display customizable adjustment sliders.



ADAPTIVE EXPOSURE

The Adaptive Exposure tab uses an adaptive technique to enhance the dynamic range of your image. Here you can apply a variety of tone mapped effects using the unique sliders to adjust the range of the highest and lowest luminance regions where detail is visible. You can also correct exposure, balance lighting, and redefine tonal values.



Adaptive Exposure

Corrects the exposure of an image by balancing tonal values. This setting works in conjunction with the Regions slider. A setting of 0 disables adaptive exposure balancing while a setting of 1 applies full adaptive exposure balancing.

Regions

The number of regions to divide the image into for Adaptive Exposure processing. The larger this number is, the more local contrast and detail enhancement you'll get.

Contrast

Controls whether the exposure equalizations tend to take more of a “u” (valley) shape or more of a “n” (hill) shape on the histogram. Please note, this is not the same as your standard contrast adjustment.

Protect Highlights

Built-in protection from highlight blowout. Increasing this parameter reduces the harshness of highlights and reveals previously obscured detail in highlight areas. A setting of 0 disables highlight protection.

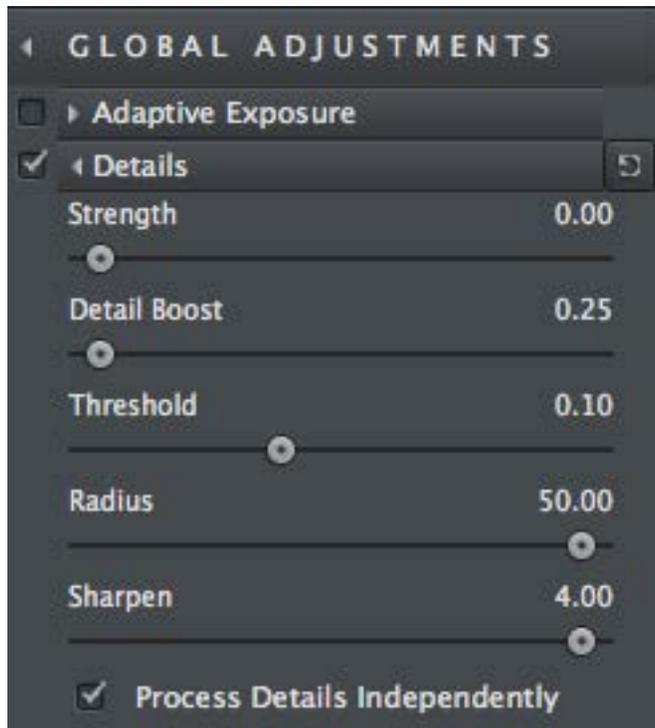
Protect Shadows

Built-in protection from shadow. Increasing this parameter opens up the shadows and reveals previously obscured detail in shadow areas. A setting of 0 disables shadow protection.



DETAILS

The Details tab makes it easy to creatively enhance or remove details in your photo. Previously unseen details can be recovered and enhanced.



Strength

Determines the degree of detail enhancement applied to stronger details in the image. Works in conjunction with the Threshold value.

Detail Boost

The amount of detail enhancement applied to the smaller details in the image. This parameter affects mostly weak details.

Threshold

A larger threshold allows more image elements to be considered details and a smaller threshold limits elements considered details.

Radius

The larger the radius is, the larger the size of the enhanced details will be. The smaller this parameter is, the smaller the size of the enhanced details.

Sharpen

This is a quick sharpener that conveniently deals with images with mild-to-moderate softness.

Process Details Independently

Allows exposure and details to be adjusted separately. When this box is checked, only the underlying exposure will be adjusted when using the Exposure tab. The details will only be adjusted through the Details tab. This gives extra flexibility and tends to reduce the overall noise and amount of “dirty area” in the final image.



COLOR

The Color tab applies adaptive color processing. It pretty much works the same as the Exposure tab except it works on the image's color rather than exposure. Interesting color effects can be created here.



Adaptive Saturation

Balances saturation in the image. This setting works in conjunction with the Regions setting. A setting of 0 disables adaptive saturation balancing while a setting of 1 applies full adaptive saturation balancing.

Color Regions

The number of regions to divide the image into for Adaptive Exposure processing. The larger this number is, the more local contrast in saturation you'll get.

Saturation

Standard parameter to increase or decrease the overall saturation of the image.

Saturation Boost

Increase or decrease the saturation of less saturated colors in an image.

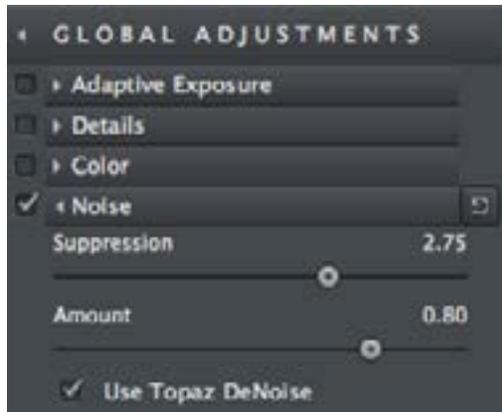
Hue

Controls the distinct color of the spectrum. Change the overall color of the image.



NOISE

The Noise tab offers basic noise removal options. This is necessary because enhancing image detail can often bring in added noise. Adjust gives you the ability to clean up that noise effectively.



Suppression

The suppression tab controls the amount of noise removed. A value of 1 removes what Topaz Adjust calculates to be the correct amount of noise in an image. A higher value removes more noise, relative to the noise map, and a lower value removes less.

Amount

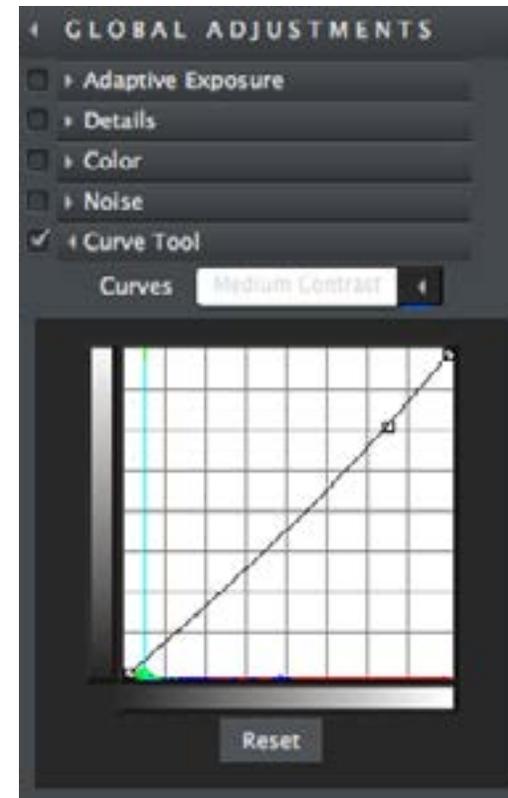
The degree of noise suppression applied to the image. A setting of 0 turns noise reduction off and 1 turns it on.

Use Topaz DeNoise

Enabling this feature will use an advanced algorithm, similar to the one in the DeNoise program, to remove image noise. This feature is slower but it will preserve more detail in your image.

CURVE TOOL

The curve tool allows you to click and drag to manually add or move points, controlling image contrast, brightness, and tone.



Curves

Adjust comes with 8 1-click preloaded curve adjustments.

Reset

Resets the curve back to the default values.

Local Adjustments

There are a variety of tools available in Adjust for local and controlled adjustments. Choose from 4 Adjustment Types, control the strength, and choose tool types and sizes.



Adjustment Type

Choose Dodge, Burn, Brush Out, or Smooth. Note that the slider options below the type will apply to whatever adjustment type you have selected.



Dodge

Used to lighten specific areas of your image by increasing the exposure in those areas.

Burn

Used to darken specific areas of your image by limiting the exposure in those areas.

Brush Out

Allows you to easily taper down the strength of effects or remove them completely. The Opacity slider controls how opaque your adjustments become. The higher the value the more effect that will be removed.

Smooth

Smooths out detail using the Smooth option which is great for cleaning up areas of skin and sky.

Overall Strength

Advanced blending control over applied adjustments. If dodging or burning is too weak or strong, the strength slider allows for further control. Note that the below adjustments will apply to whatever Adjustment Type you are in.

Undo

Allows you to undo the adjustments made in the Local Adjustments tab.

Redo

Allows you to redo the adjustments made in the Local Adjustments tab.

Reset

Resets all of the adjustments made in the Local Adjustments tab.

**Dodge**

Used to lighten specific areas of your image by increasing the exposure in those areas.

Erase

The eraser tool allows you to brush over any area to remove the adjustments made.

Brush Size

Controls the size of the brush.

Opacity

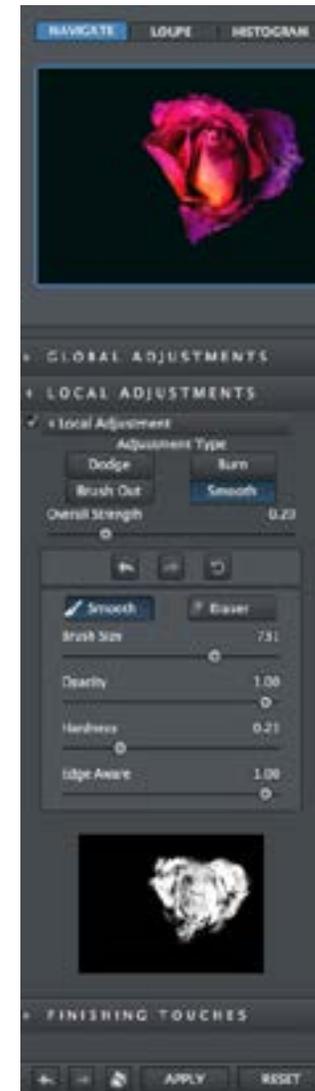
Controls the amount of transparency in the selective adjustment that is being applied.

Hardness

Controls the edge hardness of the brush. A value of 0 is soft, while a value of 1.00 is a hard edge.

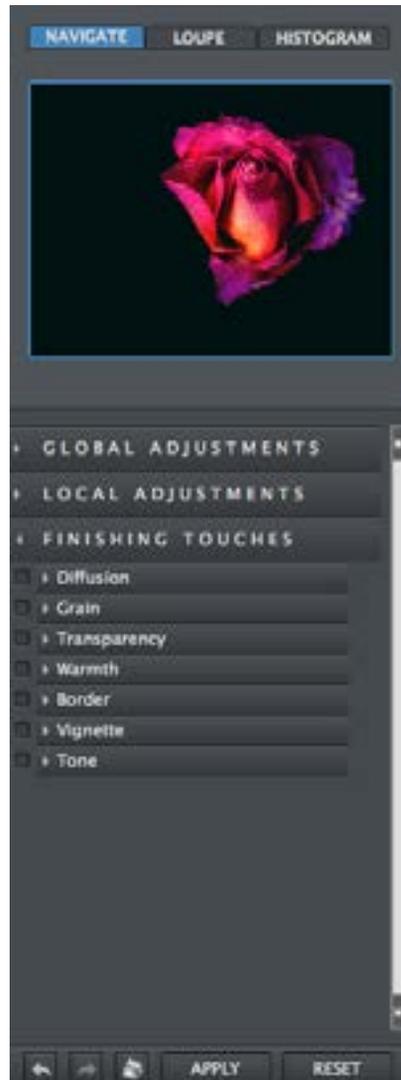
Edge Aware

Controls how edge aware the brush is. Higher values indicate an increase in awareness, which is good for precise selections. Lower values indicate less awareness, allowing for a more natural brush stroke and transition.



Finishing Touches

This tab includes useful finishing touches that you can apply to your image. It includes toning, vignettes, warmth, grain, and more.



DIFFUSION

Diffusion simulates characteristics like those seen with Diffusion filters, which help soften and spread out light. Diffusion filters can also help create a hazy or dream-like effect.

Softness

Adjusts the softness of the image. Increasing this parameter will make the image appear to have a softer focus.

Diffusion

The diffusion slider controls how much the light is diffused in the image. This can give the image a nice inner glow - traditionally used for portraits to soften/smooth the skin, especially on females.

Diffusion Transition

The Edge Transition slider controls how quickly one area on tone transitions into the next. This will help to further control and enhance the exact look of diffusion you would like for your image.



GRAIN

Film grain, or granularity, is the random optical texture of processed photographic film due to the presence of small particles of a metallic silver. Easily add this visceral part of physical images to digital images!

Grain Color

Adjusts the color of the added grain. Increasing this parameter will make the grain more colorful.

Grain Contrast

Controls the contrast and separation of the grain.

Grain Size

Adjusts the size of grain applied. Lower values will produce finer grain and higher values will have larger, more visible grain.



TRANSPARENCY

Control the overall effect strength by adjusting the transparency slider and add as much or as little effect as you'd like to your image.

Overall Transparency

Controls the overall strength of your applied Global Adjustments to your image. Increasing this parameter will made your overall effect more transparent.



Painting - Venice at 0.30

WARMTH

Control the temperature of your image by giving it a warm or cool tint.

Warmth

Controls the degree of cool or warm cast added to your image.

BORDER

This tab allows you to add a solid color border to your image.



Select Color

Launches a default color palette.

Pick from Image

Allows you to select a color from your image as the border color.

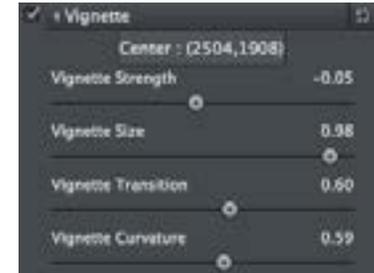
Size

Adjusts the size of the border being applied to the image.



VIGNETTE

This effect allows you to add a basic vignette to your image.



Center (button)

Click to set the center point for your vignette.

Vignette Strength

Controls how heavily the vignette is applied to your image. A higher value will produce a darker vignette, whereas a smaller value will produce a lighter, more opaque vignette.

Vignette Size

Controls the size of the applied vignette. A higher value will expand the width of the vignette towards the edges of your image. A smaller value will contract the vignette inward to the center of your image.

Vignette Transition

Determines the hardness of the transition between the blurred background and the focused foreground. The higher the value the softer the transition will be.

Vignette Curvature

Controls the blend between the vignette and the original image. The larger values will produce a longer softer transition and the lower values will produce a shorter transition.

TO NE

Tone allows for 4 different tones to be selected and applied to different tonal regions within an image. With 4 tones, enhanced contrast and detail can be easily applied. Advanced toning and artistic effects can be applied.



Color Region 1

Click on the corresponding color swatch and a color picker will pop-up for a color to be selected. Once the color is selected, use the Region 1 slider to select where on the tonal scale that color is to be applied.



Color Region 2

Click on the corresponding color swatch and a color picker will pop-up for a color to be selected. Once the color is selected, use the Region 2 slider to select where on the tonal scale that color is to be applied.

Color Region 3

Click on the corresponding color swatch and a color picker will pop-up for a color to be selected. Once the color is selected, use the Region 3 slider to select where on the tonal scale that color is to be applied.

Color Region 4

Click on the corresponding color swatch and a color picker will pop-up for a color to be selected. Once the color is selected, use the Region 4 slider to select where on the tonal scale that color is to be applied.

Tonal Strength

Determines the strength of the tones applied to the image.

Program Tools

This section of tools is useful for correcting and changing workflow steps.

UNDO/REDO

Change and modify adjustments by using the Undo/Redo buttons. Go back a step to compare differences



Undo

Undo previously made changes.

Redo

Redo previously made changes.



EFFECT TOOLS

The effect tool allow you to find indpiration, apply created effects, and to reset all previously made changes.

Randomizer

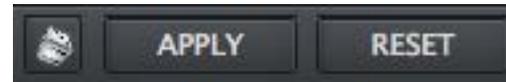
Find inspiration easily with the Randomizer. One click of the button will generate a different look each time.

Apply

Adjust features an apply button which allows you to stack multiple effects and presets during the same workflow.

Reset

Resets all active adjustment sliders.



CLOSE THE PROGRAM

There are 2 easy to use buttons at the lower right corner. You can cancel your work or save your image easily.

Cancel

Selecting Cancel will close the program without changes. If you are using Adjust as a plugin, you will be returned to the host editor.

OK

Clicking OK will save your image or return you to your host editor program.

“Does my Topaz Collection come with Adjust?”

If you purchased a Topaz Collection, then yes, you own Adjust. Product upgrades with Topaz are complimentary. To update your copy of Adjust, go to topazlabs.com/downloads and download an upgrade for either Mac or Windows.

“I need an Adjust trial key?”

Topaz Adjust does not require a trial key. The 30 day activation will be automatic upon downloading the software.

“If I use the 30-day trial version will I need to uninstall the trial version before I upgrade to a full version?”

No, there is no difference between the purchased software and the trial software.

“Can I use the purchased software on both Mac and PC?”

Yes, you may use the purchased software on two operating systems at a time. Your license key will work on both versions. The correct software can be downloaded from our downloads page at topazlabs.com/downloads.

“I don't have Photoshop. Will Adjust work with Elements, Lightroom, or Paint Shop Pro?”

Yes, Adjust is available for use with a host editor. See page 3 for where the software installs to and how to access it as a plugin.

“Does Adjust work with Aperture or iPhoto?”

No. After the update to Yosemite, the Topaz plugins ceased to work with Aperture and iPhoto.

“Does Adjust work with Fusion Express?”

No, Topaz Adjust does not work with Fusion Express.

“Do you have any Adjust tutorials?”

You can find Adjust tutorials on our blog at blog.topazlabs.com and on YouTube at youtube.com/topazlabs.

“I can't find Adjust in the Photoshop Filter menu”

To access Adjust in the Filter menu, you will first need to run Adjust as a standalone editor (Mac only). After that, restart Photoshop and Adjust should appear in your Filter menu. Should that fail to work, do the following to resolve the issue:

Method 1: Automatic (Preferred Installation Method)

Run the installer, restart Photoshop

Method 2: PS Utility

Download from the [PSCC](#), [PSCS](#), or [PSE](#) Set Up Page.

Method 3: Manual Steps**Mac:**

1. Go to Applications folder and right click on the Adjust icon.
2. Click on 'Show Package Contents'-> Contents-> Resources
3. Copy the Topaz_Adjust.plugin to your PSCC 2015, Photoshop, or PSE plugins folder.
4. Restart Photoshop or PSE and Adjust should show up in the Filter menu.

Windows:

1. Go to C:\Program Files\Topaz Labs\Topaz Adjust\PS_Plugins_x64.
2. Copy the tladjustps_x64.8bf file and paste it to the PS Plugins folder.

“I have a question not listed here.”

Please visit our knowledge base at support.topazlabs.com.

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Check out our [Blog](#) for tutorials, tips, and updates from Topaz Labs!

And don't forget to check out our other social media outlets including: [Instagram](#), [Pinterest](#), [LinkedIn](#), and [Google+](#)!



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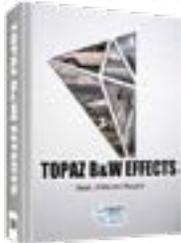
Technical Support

Visit: topazlabs.com/support
Email: help@topazlabs.com

Topaz Labs LLC, a privately owned company headquartered in Dallas, Texas, focuses on developing advanced image enhancement technology. With today's widespread use of digital still cameras, the need for high-quality digital images has greatly increased. Topaz Labs' mission is to bring practical state-of-the-art image enhancement technology to both professionals and consumers.

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Develop unique and compelling photography with the most technologically advanced software available.



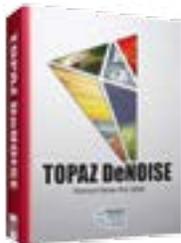
Create powerful photos & flawless image definition. Intelligently and dynamically enhance image contrast.



Specializes in creating crisp and stylized images. Also features extensive smoothing capabilities.



Advanced JPEG artifact reduction filters eliminate JPEG compression artifacts while preserving image detail like never before.



Advanced high-ISO noise reduction technology that eliminates noise while effortlessly maximizing and retaining image detail.



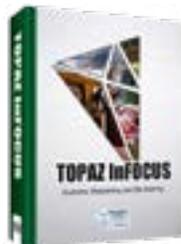
Output & creative sharpening with three levels of intricate and specific detail enhancement.



Illuminate your photos with electrifying light.



Transform your regular photo into a beautiful work of art, such as an oil painting, watercolor, line & ink drawing and more!



The superior capture-sharpening solution that actually recovers lost detail and refines with micro-contrast detail enhancement.



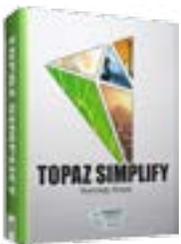
Your virtual camera bag of effects simulated from real lenses and filters. Effects include creamy bokeh, old school filters and more!



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